Lecture: Replication and Consistency Exercise Sheet 3 https://pl.cs.uni-kl.de/homepage/de/teaching/ws19/rac/

1 Axiomatic semantics for Sequential Consistency

Give a proof that the two axiomatic definitions of sequential consistency from the lecture are equivalent.

2 Operational semantics - recap (optional)

If you have no prior knowledge about operational semantics, please familiarize yourself with the topic!

A first introduction can be found in this short video: https://youtu.be/TU16mA5-i-g For a detailed introduction, I recommend checking the slides by Xinyu Feng (http://staff.ustc. edu.cn/~xyfeng/teaching/TOPL/lectureNotes/06_operational.pdf), the book *Models of Computation* by R. Bruni and U. Montanari (Chapter 1-3, available in the library), or the classical book *Types and Programming Languages (TAPL)* by Benjamin Pierce (unfortunately currently not available in the library).

3 Partial store ordering (PSO)

Partial store ordering (PSO) is a weak memory model similar to TSO but it does not guarantee that stores to *different* locations propagate to the main memory in the order they were issued. In particular, it allows the following weak behavior:

$$\begin{array}{c} x := 1; \\ y := 1 \end{array} \left| \begin{array}{c} a := y; \\ b := x \end{array} \right| / 1 \\ b := x \end{array} \right|$$

- 1. Give the execution graph for the example. Using the axiomatic semantics, show why the execution is not sequentially consistent.
- 2. Provide operational semantics for the memory subsystem of PSO.
- 3. Extend the semantics with a *store-store fence*, whose placement between two stores ensures that the stores propagate to the main memory in their issue order.
- 4. (Optional) Prove that programs containing store-store fences between every two writes have the same outcomes under TSO and PSO.